P.1 Graphs and Models

- Sketch the graph of an equation.
- Find the intercepts of a graph.
- Test a graph for symmetry with respect to an axis and the origin.
- Find the points of intersection of two graphs.
- Interpret mathematical models for real-life data.

RENÉ DESCARTES (1596-1650)

Descartes made many contributions to philosophy, science, and mathematics. The idea of representing points in the plane by pairs of real numbers and representing curves in the plane by equations was described by Descartes in his book *La Géométrie*, published in 1637. *See LarsonCalculus.com to read more of this biography.*



The parabola $y = x^2 - 2$ Figure P.2

The Graph of an Equation

In 1637, the French mathematician René Descartes revolutionized the study of mathematics by combining its two major fields—algebra and geometry. With Descartes's coordinate plane, geometric concepts could be formulated analytically and algebraic concepts could be viewed graphically. The power of this approach was such that within a century of its introduction, much of calculus had been developed.

The same approach can be followed in your study of calculus. That is, by viewing calculus from multiple perspectives—*graphically*, *analytically*, and *numerically*—you will increase your understanding of core concepts.

Consider the equation 3x + y = 7. The point (2, 1) is a **solution point** of the equation because the equation is satisfied (is true) when 2 is substituted for x and 1 is substituted for y. This equation has many other solutions, such as (1, 4) and (0, 7). To find other solutions systematically, solve the original equation for y.

$$y = 7 - 3x$$

Analytic approach

Then construct a **table of values** by substituting several values of *x*.

| x | 0 | 1 | 2 | 3 | 4 |
|---|---|---|---|----|----|
| у | 7 | 4 | 1 | -2 | -5 |

Numerical approach

From the table, you can see that (0, 7), (1, 4), (2, 1), (3, -2), and (4, -5) are solutions of the original equation 3x + y = 7. Like many equations, this equation has an infinite number of solutions. The set of all solution points is the **graph** of the equation, as shown in Figure P.1. Note that the sketch shown in Figure P.1 is referred to as the graph of 3x + y = 7, even though it really represents only a *portion* of the graph. The entire graph would extend beyond the page.

In this course, you will study many sketching techniques. The simplest is point plotting—that is, you plot points until the basic shape of the graph seems apparent.



Graphical approach: 3x + y = 7Figure P.1

EXAMPLE 1

Sketching a Graph by Point Plotting

To sketch the graph of $y = x^2 - 2$, first construct a table of values. Next, plot the points shown in the table. Then connect the points with a smooth curve, as shown in Figure P.2. This graph is a **parabola.** It is one of the conics you will study in Chapter 10.

| x | -2 | -1 | 0 | 1 | 2 | 3 |
|---|----|----|----|----|---|---|
| у | 2 | -1 | -2 | -1 | 2 | 7 |

The Granger Collection, New York

One disadvantage of point plotting is that to get a good idea about the shape of a graph, you may need to plot many points. With only a few points, you could badly misrepresent the graph. For instance, to sketch the graph of

$$y = \frac{1}{30}x(39 - 10x^2 + x^4)$$

you plot five points:

(-3, -3), (-1, -1), (0, 0), (1, 1), and (3, 3)

as shown in Figure P.3(a). From these five points, you might conclude that the graph is a line. This, however, is not correct. By plotting several more points, you can see that the graph is more complicated, as shown in Figure P.3(b).



Exploration

Comparing Graphical and Analytic Approaches Use a graphing utility to graph each equation. In each case, find a viewing window that shows the important characteristics of the graph.

a.
$$y = x^3 - 3x^2 + 2x + 5$$

b. $y = x^3 - 3x^2 + 2x + 25$
c. $y = -x^3 - 3x^2 + 20x + 5$
d. $y = 3x^3 - 40x^2 + 50x - 45$
e. $y = -(x + 12)^3$

f. y = (x - 2)(x - 4)(x - 6)

A purely graphical approach to this problem would involve a simple "guess, check, and revise" strategy. What types of things do you think an analytic approach might involve? For instance, does the graph have symmetry? Does the graph have turns? If so, where are they? As you proceed through Chapters 1, 2, and 3 of this text, you will study many new analytic tools that will help you analyze graphs of equations such as these.

TECHNOLOGY Graphing an equation has been made easier by technology.
 Even with technology, however, it is possible to misrepresent a graph badly. For instance, each of the graphing utility* screens in Figure P.4 shows a portion of the graph of

 $y = x^3 - x^2 - 25.$

From the screen on the left, you might assume that the graph is a line. From the screen on the right, however, you can see that the graph is not a line. So, whether you are sketching a graph by hand or using a graphing utility, you must realize that different "viewing windows" can produce very different views of a graph. In choosing a viewing window, your goal is to show a view of the graph that fits well in the context of the problem.



*In this text, the term *graphing utility* means either a graphing calculator, such as the *TI-Nspire*, or computer graphing software, such as *Maple* or *Mathematica*.

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•• **REMARK** Some texts denote the *x*-intercept as the *x*-coordinate of the point (*a*, 0) rather than the point itself. Unless it is necessary to make a distinction, when the term *intercept* is used in this text, it will mean either the point or the coordinate.



No *x*-intercepts One *y*-intercept **Figure P.5**

\cdot > Intercepts of a Graph

Two types of solution points that are especially useful in graphing an equation are those having zero as their *x*- or *y*-coordinate. Such points are called **intercepts** because they are the points at which the graph intersects the *x*- or *y*-axis. The point (a, 0) is an *x*-intercept of the graph of an equation when it is a solution point of the equation. To find the *x*-intercept of the graph, let *y* be zero and solve the equation for *x*. The point (0, b) is a *y*-intercept of the graph of an equation when it is a solution point of the equation. To find the *y*-intercepts of a graph, let *x* be zero and solve the equation point of the equation for *y*.

It is possible for a graph to have no intercepts, or it might have several. For instance, consider the four graphs shown in Figure P.5.



EXAMPLE 2

Finding *x*- and *y*-Intercepts

Find the *x*- and *y*-intercepts of the graph of $y = x^3 - 4x$.

Solution To find the *x*-intercepts, let *y* be zero and solve for *x*.

| $x^3 - 4x = 0$ | Let <i>y</i> be zero |
|---------------------|----------------------|
| x(x - 2)(x + 2) = 0 | Factor. |
| x = 0, 2, or -2 | Solve for <i>x</i> . |

Because this equation has three solutions, you can conclude that the graph has three *x*-intercepts:

(0, 0), (2, 0), and (-2, 0). *x*-intercepts

To find the y-intercepts, let x be zero. Doing this produces y = 0. So, the y-intercept is

y-intercept

(See Figure P.6.)



Intercepts of a graph **Figure P.6**

TECHNOLOGY Example 2 uses an analytic approach to finding intercepts. When an analytic approach is not possible, you can use a graphical approach by finding the points at which the graph intersects the axes. Use the *trace* feature of a graphing utility to approximate the intercepts of the graph of the equation in Example 2. Note that your utility may have a built-in program that can find the x-intercepts of a graph. (Your utility may call this the root or zero feature.) If so, use the program to find

the *x*-intercepts of the graph of the equation in Example 2.

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Symmetry of a Graph

Knowing the symmetry of a graph before attempting to sketch it is useful because you need only half as many points to sketch the graph. The three types of symmetry listed below can be used to help sketch the graphs of equations (see Figure P.7).

- 1. A graph is symmetric with respect to the *y*-axis if, whenever (x, y) is a point on the graph, then (-x, y) is also a point on the graph. This means that the portion of the graph to the left of the *y*-axis is a mirror image of the portion to the right of the *y*-axis.
- **2.** A graph is symmetric with respect to the *x*-axis if, whenever (x, y) is a point on the graph, then (x, -y) is also a point on the graph. This means that the portion of the graph below the *x*-axis is a mirror image of the portion above the *x*-axis.
- 3. A graph is symmetric with respect to the origin if, whenever (x, y) is a point on the graph, then (-x, -y) is also a point on the graph. This means that the graph is unchanged by a rotation of 180° about the origin.

Tests for Symmetry

- 1. The graph of an equation in x and y is symmetric with respect to the y-axis when replacing x by -x yields an equivalent equation.
- 2. The graph of an equation in x and y is symmetric with respect to the x-axis when replacing y by -y yields an equivalent equation.
- 3. The graph of an equation in x and y is symmetric with respect to the origin when replacing x by -x and y by -y yields an equivalent equation.

The graph of a polynomial has symmetry with respect to the *y*-axis when each term has an even exponent (or is a constant). For instance, the graph of

$$y = 2x^4 - x^2 + 2$$

has symmetry with respect to the *y*-axis. Similarly, the graph of a polynomial has symmetry with respect to the origin when each term has an odd exponent, as illustrated in Example 3.

EXAMPLE 3 Testing for Symmetry

Test the graph of $y = 2x^3 - x$ for symmetry with respect to (a) the y-axis and (b) the origin.

Solution

a.

| $y = 2x^3 - x$ | Write original equation. |
|----------------------|---|
| $y = 2(-x)^3 - (-x)$ | Replace x by $-x$. |
| $y = -2x^3 + x$ | Simplify. It is not an equivalent equation. |

Because replacing x by -x does *not* yield an equivalent equation, you can conclude that the graph of $y = 2x^3 - x$ is *not* symmetric with respect to the y-axis.

-v.

Write original equation

b. $y = 2x^3 - x$

| y = 2x x | white original equation. |
|-----------------------|--------------------------------|
| $-y = 2(-x)^3 - (-x)$ | Replace x by $-x$ and y by |
| $-y = -2x^3 + x$ | Simplify. |
| $y = 2x^3 - x$ | Equivalent equation |

Because replacing x by -x and y by -y yields an equivalent equation, you can conclude that the graph of $y = 2x^3 - x$ is symmetric with respect to the origin, as shown in Figure P.8.



Origin symmetry Figure P.8

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EXAMPLE 4 Using Intercepts and Symmetry to Sketch a Graph

See LarsonCalculus.com for an interactive version of this type of example.

Sketch the graph of $x - y^2 = 1$.

Solution The graph is symmetric with respect to the *x*-axis because replacing *y* by -y yields an equivalent equation.

| $x - y^2 = 1$ | Write original equation. |
|------------------|--------------------------|
| $x - (-y)^2 = 1$ | Replace y by $-y$. |
| $x - y^2 = 1$ | Equivalent equation |

This means that the portion of the graph below the *x*-axis is a mirror image of the portion above the *x*-axis. To sketch the graph, first plot the *x*-intercept and the points above the *x*-axis. Then reflect in the *x*-axis to obtain the entire graph, as shown in Figure P.9.

TECHNOLOGY Graphing utilities are designed so that they most easily graph equations in which y is a function of x (see Section P.3 for a definition of **function**). To graph other types of equations, you need to split the graph into two or more parts *or* you need to use a different graphing mode. For instance, to graph the equation in Example 4, you can split it into two parts.

| $y_1 = \sqrt{x - 1}$ | Top portion of graph |
|----------------------|-------------------------|
| $y_2 = -\sqrt{x-1}$ | Bottom portion of graph |

Points of Intersection

A **point of intersection** of the graphs of two equations is a point that satisfies both equations. You can find the point(s) of intersection of two graphs by solving their equations simultaneously.

EXAMPLE 5 Finding Points of Intersection

Find all points of intersection of the graphs of

 $x^2 - y = 3$ and x - y = 1.

Solution Begin by sketching the graphs of both equations in the *same* rectangular coordinate system, as shown in Figure P.10. From the figure, it appears that the graphs have two points of intersection. You can find these two points as follows.

| $y = x^2 - 3$ | Solve first equation for <i>y</i> . |
|-------------------|--------------------------------------|
| y = x - 1 | Solve second equation for <i>y</i> . |
| $x^2 - 3 = x - 1$ | Equate y-values. |
| $x^2 - x - 2 = 0$ | Write in general form. |
| (x-2)(x+1)=0 | Factor. |
| x = 2 or -1 | Solve for <i>x</i> . |
| | |

The corresponding values of y are obtained by substituting x = 2 and x = -1 into either of the original equations. Doing this produces two points of intersection:

(2, 1) and (-1, -2).

Points of intersection

You can check the points of intersection in Example 5 by substituting into *both* of the original equations or by using the *intersect* feature of a graphing utility.



Two points of intersection Figure P.10



 $x - y^2 = 1$



Figure P.9

Mathematical Models

Real-life applications of mathematics often use equations as **mathematical models**. In developing a mathematical model to represent actual data, you should strive for two (often conflicting) goals: accuracy and simplicity. That is, you want the model to be simple enough to be workable, yet accurate enough to produce meaningful results. Section P.4 explores these goals more completely.

EXAMPLE 6 Comparing Two Mathematical Models

The Mauna Loa Observatory in Hawaii records the carbon dioxide concentration y (in parts per million) in Earth's atmosphere. The January readings for various years are shown in Figure P.11. In the July 1990 issue of *Scientific American*, these data were used to predict the carbon dioxide level in Earth's atmosphere in the year 2035, using the quadratic model

$$y = 0.018t^2 + 0.70t + 316.2$$
 Quadratic model for 1960–1990 data

where t = 0 represents 1960, as shown in Figure P.11(a). The data shown in Figure P.11(b) represent the years 1980 through 2010 and can be modeled by

$$y = 1.68t + 303.5$$
 Linear model for 1980–2010 data

where t = 0 represents 1960. What was the prediction given in the *Scientific American* article in 1990? Given the new data for 1990 through 2010, does this prediction for the year 2035 seem accurate?



Solution To answer the first question, substitute t = 75 (for 2035) into the quadratic model.

 $y = 0.018(75)^2 + 0.70(75) + 316.2 = 469.95$ Quadratic model

So, the prediction in the *Scientific American* article was that the carbon dioxide concentration in Earth's atmosphere would reach about 470 parts per million in the year 2035. Using the linear model for the 1980–2010 data, the prediction for the year 2035 is

y = 1.68(75) + 303.5 = 429.5. Linear model

So, based on the linear model for 1980–2010, it appears that the 1990 prediction was too high.

The models in Example 6 were developed using a procedure called *least squares* regression (see Section 13.9). The quadratic and linear models have correlations given by $r^2 \approx 0.997$ and $r^2 \approx 0.994$, respectively. The closer r^2 is to 1, the "better" the model.



The Mauna Loa Observatory in Hawaii has been measuring the increasing concentration of carbon dioxide in Earth's atmosphere since 1958.

P.1 Exercises

See CalcChat.com for tutorial help and worked-out solutions to odd-numbered exercises.

Matching In Exercises 1–4, match the equation with its graph. [The graphs are labeled (a), (b), (c), and (d).]



Sketching a Graph by Point Plotting In Exercises 5–14, sketch the graph of the equation by point plotting.

| 5. $y = \frac{1}{2}x + 2$ | 6. $y = 5 - 2x$ |
|----------------------------------|--------------------------------|
| 7. $y = 4 - x^2$ | 8. $y = (x - 3)^2$ |
| 9. $y = x + 2 $ | 10. $y = x - 1$ |
| 11. $y = \sqrt{x} - 6$ | 12. $y = \sqrt{x+2}$ |
| 13. $y = \frac{3}{x}$ | 14. $y = \frac{1}{x+2}$ |

Approximating Solution Points In Exercises 15 and 16, use a graphing utility to graph the equation. Move the cursor along the curve to approximate the unknown coordinate of each solution point accurate to two decimal places.

| 15. $y = \sqrt{5 - x}$ | 16. $y = x^5 - 5x$ |
|-------------------------------|---------------------------|
| (a) $(2, y)$ | (a) $(-0.5, y)$ |
| (b) $(x, 3)$ | (b) $(x, -4)$ |

Finding Intercepts In Exercises 17–26, find any intercepts.

| 17. $y = 2x - 5$ | 18. $y = 4x^2 + 3$ |
|--|--|
| 19. $y = x^2 + x - 2$ | 20. $y^2 = x^3 - 4x$ |
| 21. $y = x\sqrt{16 - x^2}$ | 22. $y = (x - 1)\sqrt{x^2 + 1}$ |
| 23. $y = \frac{2 - \sqrt{x}}{5x + 1}$ | 24. $y = \frac{x^2 + 3x}{(3x + 1)^2}$ |
| 25. $x^2y - x^2 + 4y = 0$ | 26. $y = 2x - \sqrt{x^2 + 1}$ |
| | |

Testing for Symmetry In Exercises 27–38, test for symmetry with respect to each axis and to the origin.

| 27. $y = x^2 - 6$ | 28. $y = x^2 - x$ |
|------------------------------------|--------------------------------------|
| 29. $y^2 = x^3 - 8x$ | 30. $y = x^3 + x$ |
| 31. $xy = 4$ | 32. $xy^2 = -10$ |
| 33. $y = 4 - \sqrt{x+3}$ | 34. $xy - \sqrt{4 - x^2} = 0$ |
| 35. $y = \frac{x}{x^2 + 1}$ | 36. $y = \frac{x^2}{x^2 + 1}$ |
| 37. $y = x^3 + x $ | 38. $ y - x = 3$ |

Using Intercepts and Symmetry to Sketch a Graph In Exercises 39–56, find any intercepts and test for symmetry. Then sketch the graph of the equation.

| 39. $y = 2 - 3x$ | 40. $y = \frac{2}{3}x + 1$ |
|------------------------------|-------------------------------------|
| 41. $y = 9 - x^2$ | 42. $y = 2x^2 + x$ |
| 43. $y = x^3 + 2$ | 44. $y = x^3 - 4x$ |
| 45. $y = x\sqrt{x+5}$ | 46. $y = \sqrt{25 - x^2}$ |
| 47. $x = y^3$ | 48. $x = y^2 - 4$ |
| 49. $y = \frac{8}{x}$ | 50. $y = \frac{10}{x^2 + 1}$ |
| 51. $y = 6 - x $ | 52. $y = 6 - x $ |
| 53. $y^2 - x = 9$ | 54. $x^2 + 4y^2 = 4$ |
| 55. $x + 3y^2 = 6$ | 56. $3x - 4y^2 = 8$ |

Finding Points of Intersection In Exercises 57–62, find the points of intersection of the graphs of the equations.

| 57. $x + y = 8$ | 58. $3x - 2y = -4$ |
|----------------------------|-----------------------------|
| 4x - y = 7 | 4x + 2y = -10 |
| 59. $x^2 + y = 6$ | 60. $x = 3 - y^2$ |
| x + y = 4 | y = x - 1 |
| 61. $x^2 + y^2 = 5$ | 62. $x^2 + y^2 = 25$ |
| x - y = 1 | -3x + y = 15 |

Finding Points of Intersection In Exercises 63–66, use a graphing utility to find the points of intersection of the graphs. Check your results analytically.

63.
$$y = x^3 - 2x^2 + x - 1$$

 $y = -x^2 + 3x - 1$
64. $y = x^4 - 2x^2 + 1$
 $y = 1 - x^2$
65. $y = \sqrt{x + 6}$
 $y = \sqrt{-x^2 - 4x}$
66. $y = -|2x - 3| + 6$
 $y = 6 - x$

The symbol $rac{1}{2}$ indicates an exercise in which you are instructed to use graphing technology or a symbolic computer algebra system. The solutions of other exercises may also be facilitated by the use of appropriate technology.

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67. Modeling Data The table shows the Gross Domestic Product, or GDP (in trillions of dollars), for selected years. (Source: U.S. Bureau of Economic Analysis)

| Year | 1980 | 1985 | 1990 | 1995 |
|------|------|------|------|------|
| GDP | 2.8 | 4.2 | 5.8 | 7.4 |
| Year | 2000 | 2005 | 2010 | |
| GDP | 10.0 | 12.6 | 14.5 | |

- (a) Use the regression capabilities of a graphing utility to find a mathematical model of the form $y = at^2 + bt + c$ for the data. In the model, y represents the GDP (in trillions of dollars) and t represents the year, with t = 0corresponding to 1980.
- (b) Use a graphing utility to plot the data and graph the model. Compare the data with the model.
- (c) Use the model to predict the GDP in the year 2020.

68. Modeling Data • • • • • • •

The table shows the numbers of cellular phone subscribers (in millions) in the United States for selected years. (Source: CTIA-The Wireless)

| Year | 1995 | 1998 | 2001 | 2004 | 2007 | 2010 |
|--------|------|------|------|------|------|------|
| Number | 34 | 69 | 128 | 182 | 255 | 303 |

(a) Use the regression capabilities of a graphing utility to find a mathematical model of the form $y = at^2 + bt + c$ for the data. In the model, y represents the number of subscribers (in millions) and t represents the year, with t = 5 corresponding to 1995.

(b) Use a graphing utility to plot the data and graph the model. Compare the data with the model.



- of cellular phone
- subscribers in the United States in the year 2020.
- 69. Break-Even Point Find the sales necessary to break even (R = C) when the cost C of producing x units is C = 2.04x + 5600 and the revenue R from selling x units is R = 3.29x.
- **70.** Copper Wire The resistance y in ohms of 1000 feet of solid copper wire at 77°F can be approximated by the model

$$y = \frac{10,770}{x^2} - 0.37, \quad 5 \le x \le 100$$

where x is the diameter of the wire in mils (0.001 in.). Use a graphing utility to graph the model. By about what factor is the resistance changed when the diameter of the wire is doubled? **71. Using Solution Points** For what values of *k* does the graph of $y = kx^3$ pass through the point?

(a)
$$(1, 4)$$
 (b) $(-2, 1)$ (c) $(0, 0)$ (d) $(-1, -1)$

72. Using Solution Points For what values of k does the graph of $y^2 = 4kx$ pass through the point?

(a) (1, 1) (b) (2, 4)(c) (0, 0)(d) (3, 3)

WRITING ABOUT CONCEPTS

Writing Equations In Exercises 73 and 74, write an equation whose graph has the indicated property. (There may be more than one correct answer.)

- **73.** The graph has intercepts at x = -4, x = 3, and x = 8.
- 74. The graph has intercepts at $x = -\frac{3}{2}$, x = 4, and $x = \frac{5}{2}$.

75. Proof

- (a) Prove that if a graph is symmetric with respect to the x-axis and to the y-axis, then it is symmetric with respect to the origin. Give an example to show that the converse is not true.
- (b) Prove that if a graph is symmetric with respect to one axis and to the origin, then it is symmetric with respect to the other axis.

HOW DO YOU SEE IT? Use the graphs of the two equations to answer the questions below.



(a) What are the intercepts for each equation?

- (b) Determine the symmetry for each equation.
- (c) Determine the point of intersection of the two equations.

True or False? In Exercises 77–80, determine whether the statement is true or false. If it is false, explain why or give an example that shows it is false.

- 77. If (-4, -5) is a point on a graph that is symmetric with respect to the x-axis, then (4, -5) is also a point on the graph.
- **78.** If (-4, -5) is a point on a graph that is symmetric with respect to the y-axis, then (4, -5) is also a point on the graph.
- **79.** If $b^2 4ac > 0$ and $a \neq 0$, then the graph of $y = ax^2 + bx + c$ has two x-intercepts.
- 80. If $b^2 4ac = 0$ and $a \neq 0$, then the graph of $y = ax^2 + bx + c$ has only one *x*-intercept.

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